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VIRTUAL ENVIRONMENTS FOR EDUCATION, TRAINING AND CULTURAL HERITAGE

Domain: COMPUTER SCIENCE AND INFORMATION TECHNOLOGY

PUBLICATIONS LIST

RELEVANT PAPERS

1. Dorin-Mircea Popovici, Mihai Polceanu, Aniela Popescu. *Augmenting User Experience in Virtual Environments Through Haptic Feedback*. In Proceedings of the 7th Balkan Conference on Informatics Conference (BCI '15). ACM, New York, NY, USA, 2015, Article 10 , 6 pages. DOI=<http://dx.doi.org/10.1145/2801081.2801100>.
2. Felix G Hamza-Lup, Adrian Seitan, Dorin M Popovici, Crenguta M Bogdan, Liver Pathology Simulation: Algorithm for Haptic Rendering and Force Maps for Palpation Assessment, Medicine Meets Virtual Reality conference, MMVR20, 2013, pg. 175-181, doi:10.3233/978-1-61499-209-7-175.
3. Dorin M. Popovici, Felix G. Hamza-Lup, Adrian Seitan, Crenguta M. Bogdan, "Comparative Study of APIs and Frameworks for Haptic Application Development", 12th International Conference on Cyberworlds, Darmstadt, Germania, 25-27 Sept. 2012, ISBN: 978-0-7695-4814-2/12, IEEE, DOI 10.1109/CW.2012.13, pp. 37-44, 2012.
4. D.-M.Popovici, C.-M. Bogdan, M. Polceanu, R. Querrec, "Applying of an Ontology based Modeling Approach to Cultural Heritage Systems", Advances in Electrical and Computer Engineering, ISSN 1582-7445, vol. 11, no. 3, pp.105-110, 2011. <http://dx.doi.org/10.4316/AECE.2011.03017>.
5. Popovici D.M., Querrec R., Bogdan C. M., Popovici N., "A behavioral perspective of virtual heritage reconstruction", Int. J. of Computers Communications & Control, ISSN 1841-9836, 5(5): 884-891, 2010. ISSN: 1841-9836, WOS:000283908700031.
6. M.Polceanu, A.Popovici, D.M.Popovici, A system for panoramic navigation inside a 3D environment, 18th International Conference on Computer Graphics, Visualization and Computer Vision'2010, Univ. of West Bohemia, Campus-Bory, Plzen, Czech Republic, 1 - 4 feb, 2010, pg: 213-219, ISBN 978-80-86943-87-9.
7. Dorin Mircea Popovici, Ana-Maria Marham - Virtual Reality-Based Environments for Learning and Training, (capitol) pg. 123-142, in Eds. Doru Talaba and Angelos Amditis - Product Engineering - Tools and Methods Based on Virtual Reality, Springer, 2008, ISBN: 978-1-4020-8199-6.
8. D.M.Popovici, Behavioral Aspects and Behavior-Oriented Architectures in 3D Virtual Environments, Analele Stiintifice ale Universitatii OVIDIUS, Seria Matematica, Vol. XIII(2), pg. 61-74, 2005.

PhD THESIS

„Modelling the space in virtual universes”, Politehnica University of Bucharest, defended in December 2004, domain: Computer Science, scientific coordinator - Prof.PhD.Eng. Luca-Dan Serbanati, CUM LAUDE mention.

PATENTS

Under evaluation:

1. Patent No: RO129965-A2; Title: METHODS FOR REAL-TIME VIEWING THE SURFACE FORCES UPON INTERACTION WITH HAPTIC DEVICES AND FOR GENERATING RANDOM STRUCTURES IN 3D DEFORMABLE OBJECTS, Inventors: HAMZA-LUP G.F., **POPOVICI D.M.**, BOGDAN C.M., POLCEANU M., NICOLA A., BAUTU E., COSTEA D.O., VASILATEANU A..
2. Patent No: RO127926-A0; Title: VIRTUAL ENVIRONMENT FOR SIMULATING THE MANUAL ACTIVITIES OF PREPARING THE TEETH IN FIXED PROSTHESING, Inventors: AMARIEI C., STEFANESCU C., DUTA M., **POPOVICI D.M.**, BOGDAN C.M., POLCEANU M., DINCA F.A., RIZEA V..
3. Patent Request No: a 2015 00706; Title: STATISTIC SOFTWARE DEDICATED TO RESEARCH IN EDUCATIONAL ENVIRONMENT, Inventors: CAPRIOARA D.D., PUCHIANU C.M., **POPOVICI D.M.**, IONESCU A.F., BAUTU E., SBURLAN D.F., CORLEANCA C., CHENG X..

BOOKS / BOOK CHAPTERS

1. D.M.Popovici, *A foray into 3D virtual environments* (in romanian - *O incursiune in mediile virtuale 3D*), Ed. Muntenia, 2007, 387 pg., ISBN: 978-973-692-191-9.
2. Dorin Mircea Popovici, Ana-Maria Marham, *Virtual Reality-Based Environments for Learning and Training* (chapter), pg. 123-142, in Eds. Doru Talaba and Angelos Amditis - *Product Engineering - Tools and Methods Based on Virtual Reality*, Springer, 2008, ISBN: 978-1-4020-8199-6.
3. D.M. Popovici, *Virtual and Augmented Reality* (in romanian - *Realitate virtuala si augmentata*), Ed.Universitaria, 2014, pg.233, ISBN 978-606-14-0818-4.
4. D.M. Popovici, M.Polceanu, *Computer Graphics* (in romanian - *Grafica pe calculator*), Ed. MatrixRom, 2014, pg 206, ISBN 978-606-25-0059-7.
5. D.M. Popovici, *Modelarea realitatilor mixte* (capitol), pg. 103-148, in "Medii virtuale multimodale distribuite, volumul I", Popovici Dorin-Mircea (coordonator), Bogdan Crenguța-Mădălina, Rusu Andrei, Chelai Ozten, Nicola Aurelian, Ed.Universitaria - ISBN: 978-606-14-0833-7 / 978-606-14-0834-4 Ed.ProUniversitaria, ISBN: 978-606-26-0049-5 / 978-606-26-0050-1, 2014.
6. D.M. Popovici, *Interfete om-masina multimodale* (capitol), pg.135-162, in "Medii virtuale multimodale distribuite, volumul II", Popovici Dorin-Mircea (coordonator), Mancaș Christian, Bogdan Crenguța-Mădălina, Zaharescu Eugen, Ed.Universitaria, ISBN: 978-606-14-0833-7 / 978-606-14-0835-1, Ed.ProUniversitaria, ISBN: 978-606-26-0049-5 / 978-606-26-0051-8, 2014.
7. D.M. Popovici, *De la agenti la avataruri* (capitol), pg. 71-98, in "Medii virtuale multimodale distribuite, volumul III", Popovici Dorin-Mircea (coordonator), Eugen Zaharescu, Crenguța-Mădălina Puchianu, Dragos Sburlan, Ed.Universitaria - ISBN: 978-606-14-0833-7 / 978-606-14-0916-7 Ed.ProUniversitaria, ISBN: 978-606-26-0049-5 / 978-606-26-0280-2, 2015.
8. D.M. Popovici, *Modelare si simulare comportamentala in mediile virtuale* (capitol), pg. 49-102, in "Medii virtuale multimodale distribuite, volumul IV", Popovici Dorin-Mircea (coordonator), Constantin Popa, Aurelian Nicola, Eugen Petac, Ed.Universitaria, ISBN: 978-606-14-0833-7 / 978-606-14-0917-4, Ed.ProUniversitaria, ISBN: 978-606-26-0049-5 / 978-606-26-0281-9, 2015.

JOURNAL ARTICLES

1. Tanase,L, Popovici, D.M., *Using visual interfaces in human-computer interactions* (in romanian - *Utilizarea interfetelor vizuale in interactiunea om-masina*), Revista Romana de interactiune Om-Calculator, 8(1), 2015, 63-78, MatrixRom
2. F HAMZA-LUP, D.M. POPOVICI, C BOGDAN, *HAPTIC FEEDBACK SYSTEMS IN MEDICAL EDUCATION*, Journal of Advanced Distributed Learning Technology 1 (2), pp. 7-16, 2013
3. C.M. Bogdan, D.M.Popovici, *Information system analysis of an e-learning system used for dental restorations simulation*, Computer Methods and Programs in Biomedicine 107(3), 2012, pp. 357-366, <http://dx.doi.org/10.1016/j.cmpb.2011.02.007>, ISSN: 0169-2607, WOS:000307093400001
4. D.-M.Popovici, C.-M. Bogdan, M. Polceanu, R. Querrec, *Applying of an Ontology based Modeling Approach to Cultural Heritage Systems*, Advances in Electrical and Computer Engineering, ISSN 1582-7445, vol. 11, no. 3, pp. 105-110, 2011. <http://dx.doi.org/10.4316/AECE.2011.03017>
5. M Duta, Corneliu I Amariei, Crenguta M Bogdan, Dorin M Popovici, Nicolae Ionescu, Cristina I Nuca, *An overview of virtual and augmented reality in dental education*, Oral Health and Dental management, pg. 42-49, Vol. 10, No. 1, 2011. (Index Copernicus)
6. *The use of domain ontologies for the virtual scenes management*, Crenguta Bogdan, Dorin Mircea Popovici, WSEAS Transactions on Computers, 9(8), 868-877, 2010, World Scientific and Engineering Academy and Society (WSEAS)
7. Popovici D.M., Querrec R., Bogdan C. M., Popovici N., *A behavioral perspective of virtual heritage reconstruction*, Int. J. of Computers Communications & Control, ISSN 1841-9836, 5(5): 884-891, 2010. ISSN: 1841-9836, WOS:000283908700031
8. Felix G. Hamza-Lup, Elizabeth Murrell, James LaPlant, William Baird, Dorin-Mircea Popovici, *A visuo-haptic simulator for dynamic and static friction concepts representation* (in romanian - *Simulator vizualo-tactil (Visuo-Haptic) pentru reprezentarea conceptelor de frecare statică și dinamică*). Revista Romana de Interactiune Om-Calculator, Vol. 3, Nr. 1, 2010, ISSN 1843-4460, pg. 1-16.
9. Dorin-Mircea Popovici, Valentina Voinea, Ciprian Ilie, Mihai Polceanu, Victor Rizea, Vera Hramco, *Virtual Reconstruction of Roman Edifice with Mosaique from Tomis* (in romanian - *Reconstituirea virtuala a Edificiului Roman cu Mozaic de la Tomis*), Pontica, 42, 2009, p. 553 - 559
10. Popovici, D.M., Gerval, J.P., Hamza-Lup, F., Querrec, R., Polceanu, M., Popovici, N., Zagan, R., *3D virtual spaces supporting engineering learning activities*, Int. J. of Computers, Communications & Control, ISSN 1841-9836, E-ISSN 1841-9844, Vol. IV (2009), No. 4, pp. 401-414.WOS:000270844700008
11. *Interactive Augmented Reality-based Access Point* (in romanian - *Borna interactiva informativa bazata pe realitati augmentate*), Mihai Polceanu, Dorin-Mircea Popovici, Revista Romana de Interactiune Om-Calculator 2008; 1 (supplement), pg. 57-60.
12. D.M. Popovici, C.M. Bogdan, A. Matei, V. Voinea, N. Popovici, *Virtual Heritage Reconstruction Based on an Ontological Description of the Artifacts*, , Int. J. of Computers, Communications & Control, ISSN 1841-9836, E-ISSN 1841-9844, Vol. III (2008), Suppl. issue: Proceedings of ICCCC 2008, pp. 460-464. Article: WOS:000257497600075
13. *Molecular dynamics simulation of defect formation in irradiated face centered cubic materials*, D. ȘOPU, D.M. Popovici, M.A. GÎRȚU, J. Optoelectron. Adv. Mater. 9 (2007), 799-809

14. D.M.Popovici, *Behavioral Aspects and Behavior-Oriented Architectures in 3D Virtual Environments*, Analele Stiintifice ale Universitatii OVIDIUS, Seria Matematica, Vol. XIII(2), pg. 61-74, 2005.
15. D.M. Popovici, J.P. Gerval, P. Chevaillier, J. Tisseau, L.D. Serbanati, P. Gueguen, *Educative Distributed Virtual Environments for Children*, International Journal of Distance Education Technologies (IJDET), 2.4 (2004): 18-40. Web. 14 Jan. 2013. doi:10.4018/jdet.2004100102.

PAPERS IN INTERNATIONAL CONFERENCES

1. Dorin-Mircea Popovici, Radu-Daniel Vatavu, and Mihai Polceanu. 2015. GRASphere: a prototype to augment indirect touch with grasping gestures. In Proceedings of the 14th International Conference on Mobile and Ubiquitous Multimedia (MUM '15). ACM, New York, NY, USA, 350-354. DOI=<http://dx.doi.org/10.1145/2836041.2841206>
2. Dorin-Mircea Popovici, Mihai Polceanu, and Aniela Popescu. 2015. Augmenting User Experience in Virtual Environments Through Haptic Feedback. In Proceedings of the 7th Balkan Conference on Informatics Conference (BCI '15). ACM, New York, NY, USA, , Article 10 , 6 pages. DOI=<http://dx.doi.org/10.1145/2801081.2801100>
3. Dorin-Mircea POPOVICI, Felix HAMZA-LUP, Crenguța M BOGDAN, HAPTIC FEEDBACK SYSTEMS IN EDUCATION, 2013, Conference proceedings of" eLearning and Software for Education"(eLSE), pg. 509-514, ISSN: 2066-026X, WOS:000328097500082
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5. Felix G. Hamza-Lup, Adrian Seitan, Dorin M. Popovici, Crenguta M. Bogdan, "Medical Simulation and Training: "Haptic" Liver". Proc. of The 7th International Conference on Virtual Learning, Brasov, 2-3 nov. 2012, ISSN 1844-8933, pg. 27-33, 2012.
6. Dorin M. Popovici, Felix G. Hamza-Lup, Adrian Seitan, Crenguta M. Bogdan, "Comparative Study of APIs and Frameworks for Haptic Application Development", 12th International Conference on Cyberworlds, Darmstadt, Germania, 25-27 Sept. 2012, ISBN: 978-0-7695-4814-2/12, IEEE, DOI 10.1109/CW.2012.13, pp. 37-44, 2012 (DBLP)
7. A.V.Rizea, A.F.Dinca, C.Ilie, V.Hramco, M.Polceanu, D.M.Popovici, Utilizarea tehnologiei motion-capture in medii interactive in timp real, Proc. Of RoCHI2011, pg. 119-122, ISSN. 1843-4460
8. Felix G Hamza-Lup, Crenguta M Bogdan, Dorin M Popovici, Ovidiu D Costea, A survey of visuo-haptic simulation in surgical training 2011/2/23, eLmL 2011, The Third International Conference on Mobile, Hybrid, and On-line Learning, pg. 57-62.
9. Felix G. Hamza-Lup, Adrian Seitan, Costin Petre, Mihai Polceanu, Crenguta M. Bogdan, Aurelian Nicola, Dorin M. Popovici, Haptic User Interfaces and Practice-based Learning for Minimally Invasive Surgical Training, Proc of ICVL 2011, pg. 45-53, 2011, ISSN: 1844-8933, WOS:000323685900004
10. Crenguta M Bogdan, A.F. Dinca, Dorin M Popovici, A Brief Survey of Visuao-Haptic Simulators for Dental Procedures Training, Proc of ICVL 2011, pg. 54-60, 2011, ISSN: 1844-8933, WOS:000323685900005
11. C.Amariei, M.Duta, D.M.Popovici, C.Bogdan, Teeth reduction dental preparation using virtual and augmented reality by constanta dental medicine students through the VirDenT system, MMES'11/DEEE'11/COMATIA'11 Proceedings of the 2nd international

- conference on Mathematical Models for Engineering Science, and proceedings of the 2nd international conference on Development, Energy, Environment, Economics, and proceedings of the 2nd international conference on Communication and Management in Technological Innovation and Academic Globalization, pg. 21-24, World Scientific and Engineering Academy and Society (WSEAS) Stevens Point, Wisconsin, USA ©2011, ISBN: 978-1-61804-055-8 (ACM)
12. Domain Ontology-based Management of Virtual Scenes, CRENGUTA BOGDAN, DORIN MIRCEA POPOVICI, 2010/5/3, Proceedings of the 12th WSEAS international conference on Mathematical methods, computational techniques and intelligent systems, 125-130, World Scientific and Engineering Academy and Society (WSEAS)
 13. Duta M., Amariei C., Zaharia A., Bogdan C., Popovici D.M., Stefanescu C. - Virtual Reality and Augmented Technologies used in Simulation of Teeth Preparation in Fixed Prosthodontics, Proceedings of the 6th International Seminar on QUALITY MANAGEMENT IN HIGHER EDUCATION-QMHE2010, Vol 2, Tulcea, Romania, ISBN 978-973-662-568-8 pag. 431-434, 2010, WOS:000288291700108
 14. Popovici, D.M., Bogdan, C.M., Querrec, R., Ontology based modeling of cultural heritage systems, Proc.of the 10th International Conference on Development and Applications Systems, 2010, Suceava, Romania, ISSN:1844-5039, 376-381
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 17. Authoring Tool for Narrative-oriented Educational Virtual Environments Using Ontologies, C.M.Bogdan, D.M.Popovici, Proc. of VRIC'08
 18. Interactive Informative Unit Based on Augmented Reality Technology, D.M.Popovici, M.Polceanu, Proc. of ICVL'08, Ed.Univ.Bucuresti, pg: 307-316, ISSN 1844-8933 (2008). WOS:000289381800031
 19. Learning Distributed Activities Inside 3D Virtual Spaces, D.M.Popovici, J.P.Gerval, F.Hamza-Lup, N.Popovici, M.Polceanu, R.Zagan, Proc. of ICVL'08 Ed. Univ. Bucuresti, pg. 289-296, ISSN 1844-8933, (2008). WOS:000289381800029
 20. Virtual theater for children, D.M.Popovici, L.D.Serbanati, Virtual Reality International Conference (VRIC2006), Laval, France, 2006, pg. 203-209, ISBN: 2-951570-1-4.
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 22. Using mixed VR/AR technologies in education, D.M.Popovici, L.D.Serbanati, International Multi-Conference on Computing in the Global Information Technology (ICCGI 2006), Bucharest, Romania, IEEE Computer Society, ISBN 0-7695-2629-2.(ACM)
 23. D.M.Popovici, L.D.Serbanati, Tehnologii ale realitatii virtuale si augmentate aplicate in educatie, Volumul de lucrari al celei de A treia conferinta de Interactiune Om-Calculator (RoCHI 2006), Supliment al revistei INFORMATICA ECONOMICA, Volumul X, Bucuresti, 2006, pg. 55-60, ISSN: 1453-1305. (Baza = DOAJ, EBSCO)
 24. D.M.Popovici, C.Septseault, R.Querrec, Motivate them to communicate, Eds. Thalmann, D; Sourin, A, Proceedings of the International Conference on Cyberworlds (CW 2006), NOV 28-29, 2006, Lausanne, SWITZERLAND, pgs. 198-205, ISBN 978-0-7695-2671-3. WOS:000245035700027

25. A model-driven architecture for vr agents, Dorin-Mircea Popovici, Luca-Dan Serbanati, Pierre Chevaillier, Serge Morvan, Jacques Tisseau, Proceedings of Proceedings of Virtual Reality International Conference (VRIC2005), Laval , France , pg. 65-75, ISBN: 2-9515730-3-0 (ACM)
26. D.M.Popovici, R.Querec, F.Harrouet, Ch.LeGal, L.D.Serbanati, S.Morvan, VirtualDive – A VR-Based Educational Virtual Environment, SYNASC-2005, 7th International Symposium on Symbolic and Numeric Algorithms for Scientific Computing Timisoara, Romania, September 25 - 29, 2005, 191-198, IEEE, ISBN:0-7695-2453-2, WOS:000235867000029
27. D.M.Popovici, J.P.Gerval, P.Gueguen, EVE – An Educational Virtual Environment, Proceedings of Virtual Reality International Conference (VRIC2005), Laval , France , pg. 101-104, ISBN: 2-9515730-3-0. (ACM)
28. D.M.Popovici, C.Buche, R.Querrec, F.Harrouet, An Interactive Agent-Based Learning Environment for Children, Proceedings of the International Conference on Cyberworlds, Tokyo, 18-20 nov. 2004, pg.233-240, IEEE Computer Society, ISBN:0-7695-2140-1. WOS:000225591700032
29. Ozanne project: A Framework For Interactive Distributed Guided Tours of Historical Sites, Dorin-Mircea POPOVICI, Serge MORVAN, Eric MAISEL, Jacques TISSEAU, ICHIM 2003, Archives & Museum Informatics Europe, 2-14
30. D.M.Popovici, L.D.Serbanati, J.P.Gerval, Agent-based modeling of virtual environments, Proceedings of VRIC 2003, 149-158, (ACM)
31. D.M.Popovici, L.D.Serbanati, F.Harrouet, The Virtual Environment - Another Approach, Poster Proceedings of The 11-th International Conference in Central Europe on Computer Graphics, Visualization and Computer Vision 2003 in cooperation with Eurographics (WSCG'2003), Plzen, Czech Republic, 3-7 February 2003, pg.109-112, ISBN: 80-903100-2-8.WOS:000181979000028
32. D.M.Popovici, S.Morvan, E.Maisel, J.Tisseau, Interactive Distributed Guided Tours of Historical Sites, In Tosiyasu L. Kunii and Seah Hock Soon and Alexei Sourin editors, Proceedings of the International Conference on Cyberworlds, Singapore, 3-5 dec. 2003, pg. 453-457, IEEE Computer Society, ISBN: 0-7695-1922-9. WOS:000189235000064
33. J.P.Gerval, D.M.Popovici, J.Tisseau, Educative Distributed Virtual Environments for Children, In Tosiyasu L. Kunii and Seah Hock Soon and Alexei Sourin editors, Proceedings of the International Conference on Cyberworlds, Singapore, 3-5 dec. 2003, pg. 382-387, IEEE Computer Society, ISBN: 0-7695-1922-9. WOS:000189235000054
34. D.M.Popovici, L.D.Serbanati, J.P.Gerval, Virtual Perception Based Agents in Virtual Theater, Proceedings of Technologies for Interactive Digital Storytelling and Entertainment (TIDSE'2003), Darmstadt, 24-26 March 2003, Germany, pg. 94-105, Fraunhofer IRB Verlag, ISBN: 3-8167-6276-X.
35. Virtual Theater, D.M.Popovici, L.D.Serbanati, J.P.Gerval, Virtual Reality International Conference (VRIC2002), Laval, France - June 19-21, 2002, ISBN: 2-951570-1-4.(ACM)

OTHER PAPERS / RELEVANT ACHIEVEMENTS

National conferences:

1. D.M.Popovici, L.D.Serbanati, Using a Theater-based metaphor in education (in romanian), National Conference on Virtual Learning (Conferinta Nationala de Invatamant Virtual, CNIV2005), Univ. Bucuresti 2005, pg.39-46, ISBN 973-737-097-X.
2. M.Vlada, D.M.Popovici, Virtual Reality, a modern technology of applied informatics(in romanian), National Conference on Virtual Learning (Conferinta Nationala de Invatamant Virtual, CNIV2004), Bucharest 2004, pg.11-28, ISBN:973-575-947-0.

3. D.M.Popovici, L.D.Serbanati, S.Morvan, Virtual Aquarium(in romanian), National Conference on Virtual Learning (Conferinta Nationala de Invatamant Virtual, CNIV2004), Bucharest 2004, pg.167-174, ISBN:973-575-947-0 (Awarded paper: Creativity Prize).

Invited professor:

1. Universite Bretagne Occidentale, EA 3883 - LiSyc - Laboratoire d'Informatique de Systemes Complexes, CERV, Brest, Franta, 2 months (april-june 2006).

Invited talk:

1. International Workshop VRRM 2007 - VIRTUAL REALITY IN REHABILITATION MEDICINE, University of Medicine and Pharmacy "Carol Davila" Bucharest, Romania, September 24-25 2007, <http://www.icvl.eu/2007/vrrm>

Member in scientific committee/reviewer for 23 international conferences and 22 national ones:

1. international
 - ICVL 2006-2015, ICALT 2006, ICIW 2011, ITNG2011, INTERACT 2013, WEB3D 2015, SMC 2015, FLAIRS2015, EUROMEDIA2015, ISC 2006-2008, 2016, VRIC 2008
2. national
 - CNIV 2005-2015, ROCHI 2006-2015, TiCIA2015

Invited reviewer or member in the scientific/editorial board of the following international journals:

1. Computer Animation and Virtual Worlds, ISSN: 1546-427X (ISI indexed)
2. Journal of Educational Technology, ISSN:1436-4522 (online) and 1176-3647 (print) (ISI indexed)
3. Bulletin of the Transilvania University of brasov, Series I - Engineering Sciences, ISSN 2065-2119 (print), 2065-2127 (CD-ROM) (BD indexed)
4. Advanced Technology for Learning Journal, ISSN 1710-2251 (online) (BD indexed)
5. International Journal of Virtual Reality, ISSN: 1081-1451 (online) (starting with 2014)
6. Journal of Ancient History and Archaeology, ISSN 2360-266X (BD indexed) (starting with 2014)
7. Romanian Journal of Human - Computer Interaction, ISSN: 1843-4460 (BD indexed) (ed. committee member)

18.04.2016

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