

Fișă de autoevaluare privind îndeplinirea standardelor minime și obligatorii

Lixăndroiu Radu Constantin

P1 - Articole publicate în reviste ISI cu scor de influență (AIS) nenul: P=M x [1-(N-1) x 0,1] x AIS					
Nr. crt	Articol	M	N	AIS	Punctaj
CORE ECONOMICS					
1	Micu, A.; Micu, A.-E.; Geru, M.; Lixăndroiu, R. (2017) Analyzing user sentiment in social media: Implications for online marketing strategy. Psychology & Marketing, ISSN: 0742-6046, 34(12), pag. 1094–1100, https://doi.org/10.1002/mar.21049 , WOS:000414628500003, Factor de impact 2,370, AIS 0,673, Q3	10	4	0.673	4.7111
2	Tecău, A.; Constantin, C.; Lixăndroiu, R.; Chițu, I.; Brătucu, G. (2020) Impact of the COVID-19 Crisis on Heavy Work Investment in Romania. Amfiteatru Economic, ISSN Online: 2247-9104, 22(S14), pag. 1049-1067, https://doi.org/10.24818/EA/2020/S14/1049 , WOS:000582434500005, Factor de impact 1,625, AIS 0,056, Q4	10	5	0.056	0.0336
SOCIAL SCIENCES + SCIENCES					
1	Lixăndroiu, R.; Cazan, A.-M.; Maican, C.I. (2021) An Analysis of the Impact of Personality Traits towards Augmented Reality in Online Shopping. Symmetry, ISSN 2073-8994 , 13, 416, pag. 1-18, https://doi.org/10.3390/sym13030416 , Factor de impact 2,645, AIS 0,303, Q3	6	3	0.303	1.4544
2	Brătucu, G.; Lixăndroiu, R.C.; Constantin, C.P.; Tecău, A.S.; Chițu, I.B.; Trifan, A. (2020) Entrepreneurial University: Catalyst for Regional Sustainable Development. Sustainability, ISSN 2071-1050, 12, 4151, pag. 1-17, https://doi.org/10.3390/su12104151 , WOS:000543421400209, Factor de impact 2,576, AIS 0,332, Q3	6	6	0.332	0.996
3	Maican, C.; Cazan, A. M.; Lixăndroiu, R.; Dovleac, L. (2019) A study on academic staff personality and technology acceptance: The case of communication and collaboration applications. Computers & Education, ISSN: 0360-1315, 128, pag. 113–131, WOS:000451939200009, https://doi.org/10.1016/j.compedu.2018.09.010 , Factor de impact 5,296, AIS 1,087, Q1	6	4	1.087	4.5654

4	Maican, C.; Lixăndroiu, R.; Constantin, C. (2016) Interactivia.ro – A study of a gamification framework using zero-cost tools. Computers in Human Behavior, ISSN: 0747-5632, Volume 61, August 2016, pag. 186-197, https://doi.org/10.1016/j.chb.2016.03.023 , WOS:000377726400019, Factor de impact 5,003, AIS 1,146, Q2	6	3	1.146	5.5008
5	Maican, C.; Lixăndroiu, R. (2016) A system architecture based on open source enterprise content management systems for supporting educational institutions. International Journal of Information Management, ISSN: 2050-3806, Volume 36, Issue 2, April 2016, Pages 207-214, https://doi.org/10.1016/j.ijinfomgt.2015.11.003 , WOS:000369204000003, Factor de impact 8,210, AIS 1,049, Q1	6	2	1.049	5.6646
P1 Total					23.2282

P2 Cărți sau capitol din cărți publicate la edituri naționale și internaționale P= 0,2/N

Nr crt	Carte	N	Punctaj
1	Lixăndroiu, R. (2006) <i>Tehnologii informaticice aplicate în economie</i> , Editura Infomarket, Brașov	1	0,2
2	Maican, C.; Lixăndroiu, R. (2008) <i>Sisteme informaticice pentru managementul conținutului</i> , Editura Dacia, Cluj-Napoca	2	0,1
3	Lixăndroiu, D.; Lixăndroiu, R. (2009) <i>Baze de date relationale</i> , Editura Universității Transilvania din Brașov	2	0,1
4	Lixăndroiu, R.; Lixăndroiu, D. (2015) <i>Informatică economică</i> , Editura Universității Transilvania din Brașov	2	0,1
5	Lixăndroiu, R. (2015) <i>Pachete de programe de contabilitate</i> , Editura Universității Transilvania din Brașov	1	0,2
6	Lixăndroiu, R.; Lixăndroiu, D. (2016) <i>Baze de date cu aplicații</i> , Editura Universității Transilvania din Brașov	2	0,1

P2 Capitol din carte publicat la o editură internațională din Anexa1

P= 0,25/N

7	Lixăndroiu, D.; Lixăndroiu, R. (2013) <i>Using Fuzzy Models In Managerial Decision</i> , în volumul <i>The Changing Business Landscape of Romania</i> , pag. 263-284, Ed. Springer, USA	2	0,125
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P2 Total			0,925
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C - Citări în reviste indexate ISI cu scor de influență (AIS) nenul

Nrcrt	Articolul citat	Revista și articolul în care a fost citat	Q	Ci	AIS	Punctaj
1	Maican, C.; Cazan, A. M.; Lixăndroiu, R.; Dovleac, L. (2019). A study on academic staff personality and technology acceptance: The case of communication and collaboration applications. Computers & Education, ISSN: 0360-1315, 128, pag. 113–131, WOS:000451939200009, https://doi.org/10.1016/j.compedu.2018.09.010 , Factor de impact 5,296, AIS 1,087, Q1	Tommi Tapanainen, Trung Kien Dao, Thi Thanh Hai Nguyen, Impacts of online word-of-mouth and personalities on intention to choose a destination, Computers in Human Behavior, Volume 116, 2021, 106656, ISSN 0747-5632, https://doi.org/10.1016/j.chb.2020.106656 .	2	0.75	1.146	0.75
2	Maican, C.; Cazan, A. M.; Lixăndroiu, R.; Dovleac, L. (2019). A study on academic staff personality and technology acceptance: The case of communication and collaboration applications. Computers & Education, ISSN: 0360-1315, 128, pag. 113–131, WOS:000451939200009, https://doi.org/10.1016/j.compedu.2018.09.010 , Factor de impact 5,296, AIS 1,087, Q1	Eloho Ifinedo, Jenni Rikala, Timo Hämäläinen, Factors affecting Nigerian teacher educators' technology integration: Considering characteristics, knowledge constructs, ICT practices and beliefs, Computers & Education, Volume 146, 2020, 103760, ISSN 0360-1315, https://doi.org/10.1016/j.compedu.2019.10.3760 .	1	1	1.087	1
3	Maican, C.; Lixăndroiu, R.; Constantin, C. (2016). Interactivia.ro – A study of a gamification framework using zero-cost tools. Computers in Human Behavior, ISSN: 0747-5632, Volume 61, August 2016, pag. 186-197, https://doi.org/10.1016/j.chb.2016.03.023 , WOS:000377726400019, Factor de impact 5,003, AIS 1,146, Q2	Nikoletta-Zampeta Legaki, Nannan Xi, Juho Hamari, Kostas Karpouzis, Vassilios Assimakopoulos, The effect of challenge-based gamification on learning: An experiment in the context of statistics education, International Journal of Human-Computer Studies, Volume 144, 2020, 102496, ISSN 1071-5819, https://doi.org/10.1016/j.ijhcs.2020.102496	1	1	0.687	1
4	Maican, C.; Lixăndroiu, R.; Constantin, C. (2016). Interactivia.ro – A study of a gamification framework using zero-cost tools. Computers in Human Behavior, ISSN: 0747-5632, Volume 61, August 2016, pag. 186-197, https://doi.org/10.1016/j.chb.2016.03.023 , WOS:000377726400019, Factor de impact 5,003, AIS 1,146, Q2	Zamzami Zainuddin, Samuel Kai Wah Chu, Muhammad Shujahat, Corinne Jacqueline Perera, The impact of gamification on learning and instruction: A systematic review	1	1	2.283	1

	impact 5,003, AIS 1,146, Q2	of empirical evidence, Educational Research Review, Volume 30, 2020, 100326, ISSN 1747-938X, https://doi.org/10.1016/j.edurev.2020.100326 .				
5	Maican, C.; Lixăndroiu, R.; Constantin, C. (2016). Interactivia.ro – A study of a gamification framework using zero-cost tools. Computers in Human Behavior, ISSN: 0747-5632, Volume 61, August 2016, pag. 186-197, https://doi.org/10.1016/j.chb.2016.03.023 , WOS:000377726400019, Factor de impact 5,003, AIS 1,146, Q2	Zainuddin, Z. (2018). Students' learning performance and perceived motivation in gamified flipped-class instruction. Computers & Education, 126, 75–88. doi:10.1016/j.compedu.2018.07.003	1	1	1.087	1
6	Maican, C.; Lixăndroiu, R.; Constantin, C. (2016). Interactivia.ro – A study of a gamification framework using zero-cost tools. Computers in Human Behavior, ISSN: 0747-5632, Volume 61, August 2016, pag. 186-197, https://doi.org/10.1016/j.chb.2016.03.023 , WOS:000377726400019, Factor de impact 5,003, AIS 1,146, Q2	Zamzami Zainuddin, Students' learning performance and perceived motivation in gamified flipped-class instruction, Computers & Education, Volume 126, 2018, Pages 75-88, ISSN 0360-1315, https://doi.org/10.1016/j.compedu.2018.07.003 .	1	1	1.087	1
7	Maican, C.; Lixăndroiu, R. (2016). A system architecture based on open source enterprise content management systems for supporting educational institutions. International Journal of Information Management, ISSN: 2050-3806, Volume 36, Issue 2, April 2016, Pages 207-214, https://doi.org/10.1016/j.ijinfomgt.2015.11.003 , WOS:000369204000003, Factor de impact 8,210, AIS 1,049, Q1	Matthew I. Bellgard, ERDMAS: An exemplar-driven institutional research data management and analysis strategy, International Journal of Information Management, Volume 50, 2020, Pages 337-340, ISSN 0268-4012, https://doi.org/10.1016/j.ijinfomgt.2019.08.009 .	1	1	1.049	1
8	Maican, C.; Lixăndroiu, R. (2016). A system architecture based on open source enterprise content management systems for supporting educational institutions. International Journal of Information Management, ISSN: 2050-3806, Volume 36, Issue 2, April 2016, Pages 207-214, https://doi.org/10.1016/j.ijinfomgt.2015.11.003 , WOS:000369204000003, Factor de impact 8,210, AIS 1,049, Q1	Saerom Lee, Hyunmi Baek, Jungjoo Jahng, Governance strategies for open collaboration: Focusing on resource allocation in open source software development organizations, International Journal of Information Management, Volume 37, Issue 5, 2017,	1	1	1.049	1

		Pages 431-437, ISSN 0268-4012, https://doi.org/10.1016/j.ijinfomgt.2017.05.006 .				
9	Maican, C.; Lixăndroiu, R. (2016). A system architecture based on open source enterprise content management systems for supporting educational institutions. International Journal of Information Management, ISSN: 2050-3806, Volume 36, Issue 2, April 2016, Pages 207-214, https://doi.org/10.1016/j.ijinfomgt.2015.11.003 , WOS:000369204000003, Factor de impact 8,210, AIS 1,049, Q1	Jallow, A. K., Demian, P., Anumba, C. J., & Baldwin, A. N. (2017). An enterprise architecture framework for electronic requirements information management. International Journal of Information Management, 37(5), 455-472. doi:10.1016/j.ijinfomgt.2017.04.005	1	1	1.049	1
10	Maican, C.; Lixăndroiu, R. (2016). A system architecture based on open source enterprise content management systems for supporting educational institutions. International Journal of Information Management, ISSN: 2050-3806, Volume 36, Issue 2, April 2016, Pages 207-214, https://doi.org/10.1016/j.ijinfomgt.2015.11.003 , WOS:000369204000003, Factor de impact 8,210, AIS 1,049, Q1	Lee, S., Baek, H., & Jahng, J. (2017). Governance strategies for open collaboration: Focusing on resource allocation in open source software development organizations. International Journal of Information Management, 37(5), 431–437. doi:10.1016/j.ijinfomgt.2017.05.006	1	1	1.049	1
	TOTAL Punctaj C					9.75

Situatia îndeplinirii criteriilor

Criterii minime Abilitare	Punctaj obținut
S>4	S= 33.9032
P>2	P= 24.1532
C>1.2	C=9.75

22.03.2021

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